

AndNav1 - Beta 2 - Thank you all!

First I want to say thank you to the 298 Bug-reporters. Especially to the ones giving a brief description of the problems experienced

Today is the day I released the Beta2 of AndNav, fixing a couple of show-stopping bugs and of course adding some new features. All the experience I gained from your feedback also floats directly into the development of AndNav2 (which btw. guided already me twice to the correct destination, with just a tiny bug).

I've heard a couple of people asking on the voice-capabilities of AndNav and yes, AndNav2 is already capable of giving fully audible turn-by-turn directions - and as soon as Android provides Text-2-Speech it will even read the full turn-description you can currently read in the bottom field of AndNav¹ and AndNav2.

I want to encourage you to [register in our forums](#) where you can request features that you would like to see in both AndNav¹ and AndNav2. Also I think it would be fun if all users put their location to the [Community-Map](#) so we can see how far AndNav is spread over the world.

Enough words now. Have fun and keep reporting 🐛

See the full changelog (with probably half of the changes forgotten :D) after the break..

Full Changelog:

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0.7.2 --> 0.9.2.1

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Added:

- POI-Search (Limited to global-search because of SDK-Bug)
- Contacts-Search
- Perspective-Mode (pseudo-3D, currently unstable --> not visible to the user)
- Version-Info in the Menu of Menu-Activity
- Possibility to change ScreenRotation to: Sensor(automatic), User(Default), Always Landscape, Always Portrait
- WayPoints can now be also chosen from POI, Contacts & Favorites
- UK Postcode Support

Updated:

- GPS now has to be enabled when starting AndNav
- Streetname-Software-Keyboard now has also Numbers (for i.e.: "42nd Street")
- Search-Desination-Mainchooser now has text written on the icons and a Quickinfo for improved usability.
- WhereAml-Icon now is an arrow showing the bearing of travel.
- RouteFetch-Progressdialog is now cancelable

Fixed:

- UK-Directions-Language now no more displays in Greek-characters
- In Directions-Languages-Dialog there are now only countries listed that actually have Directions-Languages
- A showstopping Bug directly after getting the directions
- A showstopping Bug, when Start and Destination were almost the same
- QWERTY-Keyboardlayout missed the letter 'T'
- Number of Satellites is now correctly received and displayed in the UI (blue bars)
- GPS should now only stay on if MapActivities are sent to background
- Compass-Mode crashed WhereAml after changing ScreenOrientation quickly