

Hello Community,

this weekend, there will be a new and improved Beta of AndNav¹. (*You will find it on the Android-Market*)

New Key-Features are:

- Contacts-Search
 - Possibility to change ScreenOrientation
 - Sensor(automatic)
 - User(Default)
 - Always Landscape
 - Always Portrait
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- WereAml-Icon now is an arrow showing the bearing of travel.
 - GPS-Bars in the Navigation-Mode now are refreshed live with the number of satellites connected

The next days will be heavy testing that all the features work as expected.
So you receive an as stable as possible version for maximum pleasure 🍷

Find the full changelog under **more...**

The full changelog:

```
#####  
# 0.7.2 --> 0.8.1 #  
#####
```

AndNav1 - Beta2 - Announcement

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Added:

- POI-Search (Limited to global-search because of SDK-Bug)
- Contacts-Search
- Perspective-Mode (pseudo-3D, currently unstable --> not visible to the user)
- Version-Info in the Menu of Menu-Activity
- Possibility to change ScreenRotation to: Sensor(automatic), User(Default), Always Landscape, Always Portrait

Updated:

- GPS now has to be enabled when starting AndNav
- Streetname-Software-Keyboard now has also Numbers (for i.e.: "42nd Street")
- Search-Desination-Mainchooser now has text written on the icons and a Quickinfo for improved usability.
- WhereAmI-Icon now is an arrow showing the bearing of travel.
- RouteFetch-Progressdialog is now cancelable

Fixed:

- UK-Directions-Language now no more displays in Greek-characters
 - In Directions-Languages-Dialog there are now only countries listed that actually have Directions-Languages
 - A showstopping Bug directly after getting the directions
 - A showstopping Bug, when Start and Destination were almost the same
 - QWERTY-Keyboardlayout missed the letter 'T'
 - Number of Satellites is now correctly received and displayed in the UI (blue bars)
 - GPS should now only stay on if MapActivities are sent to background
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