AndNav1 - Beta 2 - Thank you all!

For the 298 Bagsay bank. (Especially to the ones giving a brief description of the problems experienced

Today is the day I released the Beta2 of AndNav, fixing a couple of show-stopping bugs and of course adding some new features. All the experience I gained from your feedback also floats directly into the development of AndNav2 (which btw. guided already me twice to the correct destination, with just a tiny bug).

I've heard a couple of people asking on the voice-capabilities of AndNav and yes, AndNav2 is already capable of giving fully audible turn-by-turn directions - and as soon as Android provides Text-2-Speech it will even read the full turn-description you can currently read in the bottom field of AndNav¹ and AndNav2.

I want to encourage you to register in our forums where you can request features that you would like to see in both AndNav 1 and AndNav2. Also I think it woud be fun if all users put their location to the Community-Map so we can see how far AndNav is spread over the world.

Enough words now. Have fun and keep reporting

See the full changelog (with probably half of the changes forgotten: D) after the break...

Written by Nicolas Gramlich Monday, 10 November 2008 02:11 - Last Updated Thursday, 13 November 2008 00:15

Full Changelog:

0.7.2 --> 0.9.2.1

Added:

- POI-Search (Limited to global-search because of SDK-Bug)
- Contacts-Search
- Perspective-Mode (pseudo-3D, currently unstable --> not visible to the user)
- Version-Info in the Menu of Menu-Activity
- Possibility to change ScreenRotation to: Sensor(automatic), User(Default), Always Landscape, Always Portrait
 - WayPoints can now be also chosen from POI, Contacts & Favorites
 - UK Postcode Support

Updated:

- GPS now has to be enabled when starting AndNav
- Streetname-Software-Keyboard now has also Numbers (for i.e.: "42nd Street")
- Search-Desination-Mainchooser now has text written on the icons and a Quickinfo for improved usability.
 - WhereAml-Icon now is an arrow showing the bearing of travel.
 - RouteFetch-Progressdialog is now cancelable

Fixed:

- UK-Directions-Language now no more displays in Greek-characters
- In Directions-Languages-Dialog there are now only countries listed that actually have Directions-Languages
 - A showstopping Bug directly after getting the directions
 - A showstopping Bug, when Start and Destination were almost the same
 - QWERTY-Keyboardlayout missed the letter 'T'
 - Number of Satellites is now correctly received and displayed in the UI (blue bars)
 - GPS should now only stay on if MapActivities are sent to background
 - Compass-Mode crashed WhereAml after changing ScreenOrientation quickly