

## AndNav2 - New Maptile Interpolation

Geschrieben von: Nicolas Gramlich

Samstag, 20. Dezember 2008 um 23:05 Uhr - Aktualisiert Samstag, 20. Dezember 2008 um 23:20 Uhr

---

There are no translations available.

## Hello Community,

the next version of AndNav2 will have an really neat new feature of the drawing-engine. If you zoomed to a specific level and there was no maptile for that zoomlevel downloaded yet, AndNav2 now generates a intermediate maptile from the ones of the above zoomlevel. So the time you are running without Maptile, especially while having Auto-Zoom enabled, is dramatically reduced!

This is how it looks like. (*Keep an eye, on the pebbly pixels directly after zooming in*):

Best Regards,  
Nicolas & Pascal